

English

We follow the National Curriculum for English and the Year by Year Programmes of Study. Links to these can be found here:

www.gov.uk/government/publications/national-curiculum-in-england-English-programmes-of-Study

We use the Read Write Inc strategy of teaching phonics until such time as the children are proficient and confident readers.

Mathematics

We follow the National Curriculum for Maths and the Year by Year Programmes of Study. Links to these can be found here:

www.gov.uk/government/publications/national-curiculum-in-england-mathematics-programmes-of-Study

Art & Design

- To use a range of materials creatively
- To use drawing, painting and sculpture.
- Develop techniques in using colour, pattern, texture, line, shape, form and space. i.e. pointillism.
- Learn about the work of a range of artists, craft makers and designers. i.e. George Surrat.

Computing

- To recognise uses of technology beyond school.
- To use different software programs.
- To predict behaviour of simple programs
- To understand algorithms
- To identify and debug bugs in a program.
- To find, open, edit and save files.
- To know to keep personal information private.

Design & Technology

- Generate, develop, model and communicate ideas.
- Select from and use a wide range of materials and components,
- Evaluate their ideas and products against design criteria
- Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.
- Use the basic principles of a healthy and varied diet to prepare dishes

Geography

- use basic geographical vocabulary to refer to: key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop
- identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world.
- use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map

Modern Languages

- N/A

Music

- Sing a variety of songs with more accuracy of pitch
- Identify if pitch is getting higher or lower
- Follow a leader and stop together
- Play instruments with control
- Work and perform in smaller groups
- Compose melodic phrases and music creating different moods
- Listen with increased concentration
- Recognise & respond to the mood of a piece.

History

- Changes within living memory.
- Significant people/ events beyond living memory of national/global significance.
- Local History – events, People and Places in our locality.
- Topics- The Great Fire of London Personal History, Pirates, Dinosaurs, Elizabeth 1 & Queen Victoria,
- Transport and Local Area.

Physical Education

Develop knowledge, understanding and skills for:

- Multi-Skills through games & net and wall sports
- Gymnastics
- Dance
- Outdoor and Adventurous Activities
- Athletics

Religious Education

- **Christianity**
Bible Stories about Jesus' kindness.
Why did God give Jesus to the World?
Did Jesus come back to life?
- **Islam**
Does praying help Muslims in everyday life? Does going to a mosque give a sense of belonging? Does completing Hajj make a person a better Muslim?

Science

- identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other
- observe and describe how seeds and bulbs grow into mature plants
- notice that animals, including humans, have offspring which grow into adults
- find out about and describe the basic needs of animals, including humans, for survival
- identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses